Workshop

Applications of game theory in the study of language

Paris, June 15-16, 2023

University of Paris-Panthéon-Assas 12, Place du Panthéon, salle des conseils

With contributions by:

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Call for applications:

Signaling games have been extensively studied by game theorists—be it in the form of costly signaling, cheap talk, Bayesian persuasion, etc. In exploring these models, game theorists and economists frequently touch on questions traditionally treated in linguistics, and they have, from time to time, ventured into linguistic interpretations of these models. In linguistics, more recently, researchers have turned to game theory and modeling frameworks bearing similarities to methods used in game theory (such as the Rational Speech Act model) to study questions in semantics and pragmatics. This workshop aims to enhance the exchange between these two communities.



Image: Christian Katt: "CUBE"

Notably encouraged are:

- o linguistic assessments or applications of *costly signaling*, *cheap talk*, *Bayesian persuasion*, or other models that have been studied in game theory;
- game-theoretic treatments of problems that have been formulated in the context of established research programs in linguistics (such as scalar implicatures, vagueness, slurs, etc.);
- conceptual reflections on the interaction of game theory and the study of language;
- o game-theoretic assessments of the Rational Speech Act model;
- formal models of dialogues and linguistic interpretations of Bayesian dialogues.

Program committee:

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Paul Égré (CNRS, Institut Jean Nicod, Paris)
Christina Pawlowitsch (University of Paris-Panthéon-Assas)
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If you would like to give a talk at this event, please write to christina.pawlowitsch@u-paris2.fr
not later than January 16, 2023.

Website: https://game-theory.u-paris2.fr/index.html